

**CLAIMS**

What is claimed is:

- 1    1.    A method for dynamically extending element types for a voice-based extensible mark-up language (VoiceXML), comprising:
  - 3    (a) registering a plurality of element types with a VoiceXML interpreter;
  - 4    (b) receiving the element types during use of the VoiceXML interpreter; and
  - 5    (c) accessing code associated with the registered element types utilizing the VoiceXML interpreter;
  - 6    (d) wherein the code extends the functionality of the VoiceXML.
- 1    2.    The method as set forth in claim 1, wherein the code is written in JAVA.
- 1    3.    The method as recited in claim 1, wherein the registration includes tagging the registered element types as being extensions to a conventional set of element types.
- 1    4.    The method as recited in claim 3, wherein the element types are tagged utilizing extensible mark-up language (XML) namespaces.
- 1    5.    The method as recited in claim 3, wherein the registration includes identifying a VoiceXML element type to be extended.
- 1    6.    The method as recited in claim 5, wherein the registration includes identifying a name for the VoiceXML element type to be extended.
- 1    7.    The method as set forth in claim 6, wherein the registration includes identifying a class to be loaded for the VoiceXML element type to be extended.

1    8.    The method as set forth in claim 6, wherein the registration includes  
2       identifying a location of a file containing class files associated with the  
3       identified class.

1    9.    The method as set forth in claim 1, wherein the VoiceXML interpreter is a  
2       component of a speech recognition/synthesis system available over the  
3       Internet.

1    10.   A computer program product for dynamically extending element types for a  
2       voice-based extensible mark-up language (VoiceXML), comprising:  
3       (a) computer code for registering a plurality of element types with a VoiceXML  
4       interpreter;  
5       (b) computer code for receiving the element types during use of the VoiceXML  
6       interpreter; and  
7       (c) computer code for accessing code associated with the registered element  
8       types utilizing the VoiceXML interpreter;  
9       (d) wherein the code extends the functionality of the VoiceXML.

1    11.   The computer program product as set forth in claim 10, wherein the code is  
2       written in JAVA.

1    12.   The computer program product as recited in claim 10, wherein the  
2       registration includes tagging the registered element types as being extensions  
3       to a conventional set of element types.

1    13.   The computer program product as recited in claim 13, wherein the element  
2       types are tagged utilizing extensible mark-up language (XML) namespaces.

1    14.   The computer program product as recited in claim 13, wherein the  
2       registration includes identifying a VoiceXML element type to be extended.

- 1    15. The computer program product as recited in claim 14, wherein the  
2    registration includes identifying a name for the VoiceXML element type to  
3    be extended.
- 1    16. The computer program product as set forth in claim 15, wherein the  
2    registration includes identifying a class to be loaded for the VoiceXML  
3    element type to be extended.
- 1    17. The computer program product as set forth in claim 15, wherein the  
2    registration includes identifying a location of a file containing class files  
3    associated with the identified class.
- 1    18. The computer program product as set forth in claim 10, wherein the  
2    VoiceXML interpreter is a component of a speech recognition/synthesis  
3    system available over the Internet.
- 1    19. A system for dynamically extending element types for a voice-based  
2    extensible mark-up language (VoiceXML), comprising:  
3    (a) logic for registering a plurality of element types with a VoiceXML  
4    interpreter;  
5    (b) logic for receiving the element types during use of the VoiceXML  
6    interpreter; and  
7    (c) logic for accessing code associated with the registered element types utilizing  
8    the VoiceXML interpreter;  
9    (d) wherein the code extends the functionality of the VoiceXML.
- 1    20. A method for dynamically extending element types for a voice-based  
2    extensible mark-up language (VoiceXML), comprising:  
3    (a) registering a plurality of element types with a VoiceXML interpreter utilizing  
4    a data structure including:

- 5           (i)     a VoiceXML element type to be extended,  
6           (ii)    a name for the VoiceXML element type to be extended,  
7           (iii)   a class to be loaded for the VoiceXML element type to be extended,  
8               and  
9           (iv)    a location of a file containing class files associated with the identified  
10              class;
- 11       (b)   tagging the registered element types as being extensions to a conventional set  
12           of element types, wherein the element types are tagged utilizing extensible  
13           mark-up language (XML) namespaces;
- 14       (c)   receiving element types during use of the VoiceXML interpreter;
- 15       (d)   determining whether the received element types are registered based on the  
16           tagging; and
- 17       (e)   accessing code associated with the element types utilizing the VoiceXML  
18           interpreter if the received element types are determined to be registered;
- 19       (f)   wherein the code extends the functionality of the VoiceXML.

- 1       21.   A data structure stored in memory for dynamically extending element types  
2           for a voice-based extensible mark-up language (VoiceXML), comprising:  
3       (a)   a VoiceXML element type object for identifying a VoiceXML element type  
4           to be extended;  
5       (b)   a name object for identifying a name for the VoiceXML element type to be  
6           extended;  
7       (c)   a class object for identifying a class to be loaded for the VoiceXML element  
8           type to be extended; and  
9       (d)   a location object for identifying a location of a file containing class files  
10           associated with the identified class;  
11       (e)   wherein the data structure is capable of being used to register element types  
12           capable of accessing code to extend the functionality of the VoiceXML.

- 1       22.   A method for dynamically extending a type attribute of elements of a voice-  
2           based extensible mark-up language (VoiceXML), comprising:

- 3     (a) registering with a VoiceXML interpreter an extended type attribute  
4        associated with an element of VoiceXML;
- 5     (b) receiving the element during use of the VoiceXML interpreter;
- 6     (c) identifying the extended type attribute associated with the element; and  
7     (d) accessing code corresponding to the registered type attribute utilizing the  
8        VoiceXML interpreter;
- 9     (e) wherein the code extends the functionality of the VoiceXML.

- 1     23. A computer program product for dynamically extending a type attribute of  
2        elements of a voice-based extensible mark-up language (VoiceXML),  
3        comprising:
  - 4        (a) computer code for registering with a VoiceXML interpreter an extended type  
5           attribute associated with an element of VoiceXML;
  - 6        (b) computer code for receiving the element during use of the VoiceXML  
7           interpreter;
  - 8        (c) computer code for identifying the extended type attribute associated with the  
9           element; and
  - 10      (d) computer code for accessing code corresponding to the registered type  
11           attribute utilizing the VoiceXML interpreter;
  - 12      (e) wherein the code extends the functionality of the VoiceXML.

- 1     24. A data structure stored in memory for dynamically extending a type attribute  
2        of elements of a voice-based extensible mark-up language (VoiceXML),  
3        comprising:
  - 4        (a) a VoiceXML type attribute object that is extended to include a previously  
5           undefined type attribute;
  - 6        (b) a VoiceXML element; and
  - 7        (c) a class object for identifying a class to be loaded for the VoiceXML type  
8           attribute object that is extended;

9       (d) wherein the data structure is capable of being used to register VoiceXML  
10      type attribute objects capable of accessing code to extend the functionality of  
11      the VoiceXML.

1       25. The data structure as set forth in claim 24, wherein the element includes at  
2           least one of grammar and field.

1       26. The data structure as set forth in claim 24, wherein the type includes at least  
2           one of digits, number, phone, currency, equity, airline information, address,  
3           and country.